

Setting up

Boards apart, front edge to front edge	27ft
Holes apart, centre to centre	33ft 6in
Boards end to end	35ft
Space to allow	40ft x 8ft
Overhead clearance	12ft
Bags per player, per frame	4

Distances

Regulation / adult	27ft	Official
Juniors / tight space	21ft	House rule
Young children	15ft	House rule

A legal pitch

- Release: **ACO underhand only; ACL allows overhand.**
- Feet behind the **front edge of the board beside you** — that is the foul line.
- Within **15 seconds** (both bodies).
- Stay in your own lane all game.
- A foul bag is removed before the frame is scored.

Scoring

Through the hole — a <i>cornhole</i>	3
Resting on the board — a <i>woody</i>	1
Hanging in the hole, not through	1
Touching the board and the ground	0
On the ground, or a foul	0

Cancellation scoring. Add up both sides, subtract the smaller from the larger, and award only the difference to the higher side. Only one side can score in a frame; equal totals is a wash and nobody scores.

Winning. First to **21 or more** points at the end of a frame. There is **no bust** and **no win-by-two** in either rule book — both are house rules.

Settling the usual arguments

- A bag **knocked in** by a later throw still scores 3, for whoever threw it.
- A bag **leaning on the board and the grass** scores nothing.
- **Dead bag:** hit the ground *before* the board? 0 points, removed — even if it bounced up and stuck (ACL).
- Bags a dead bag knocked about are **NOT put back** — final resting places count (ACL).
- Score at the **end of the frame**, never as bags land.
- The side that **scored** pitches first next frame; after a wash, first pitch stays put.
- You may **not** cross the line until the bag lands (ACL).